

Celeste Nguyen

UI/UX Designer

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in @Celestenguyen

Experience

UX Designer @ Booper Co.

February 2021- Present

- Planned and implemented new designs as well as creating prototypes for new product ideas.
- Conducted ongoing use research for new feature launches within app.
- Working with designers and CEO to create better design processes and create better user experiences throughout existing and new features.

Understanding Human Behavior

Maxim Healthcare

Jan. 2020- Aug. 2020 // San Diego, CA

Registered Behavior Technician

- Integrated treatment plans with clients based on clients needs
- Maintained daily progress notes and research implementation of treatment plans, data collection

Behavioral Health Works

Oct. 2019- Jan. 2020 // San Diego, CA

Registered Behavior Technician

- Communicated confidentially and professionally with parents, supervisors and behavioral technicians.
- Met deadlines for progress reports
- Human analysis and therapy integration.

Therapeutic Literacy Center

Feb. 2019- May 2019 // San Diego, CA

Psychology Intern

- Understanding in clients with visual and auditory impairment
- Working collaboratively with therapists to lead treatment plans.

Software



Figma



Sketch



Invision



MS Office



Optimal Sort



Adobe Suite

Education

DesignLab I User Experience Academy

2020-2021 // San Diego, CA

- Completed over 500 hours of training with industry leading instructors, mentors and companies
- Developed and executed 16 design projects
- Created and presented design deliverables through group critique sessions

DesignLab I Design 101

2020 // San Diego, CA

- Application of color theory to a product by creating mood boards and constructing color palettes.
- Ideating and sketching logos and low fidelity wire frames
- Understanding typography, layout composition and imagery

San Diego State University

2015-2019 // San Diego, CA

Bachelor of Science , Psychology

- Understanding human behavior through age groups, culture and social interaction
- Conducting research through analytic psychological methods utilizing quantitative and qualitative methodologies
- Understanding on human focused research and design through learning of cognitive and physical disabilities individuals experience

Skills

Design

User Experience Design, User Interface Design
Strategy & Vision presentations, Concept Sketches,
User flows, Wire framing & Mock ups with Figma,
Low & High Fidelity Wire framing

Prototyping

Rapid prototyping using Figma, Creating Frameworks

Research

Data analysis, A/B Testing & Experiment, Cognitive
Walkthrough, User Interviews, Market Research,
Human Behavior Analyst

Collaboration

Leading discussions, Facilitating Meeting Times,
Detail Oriented, Self Starter, Flexible, Communicative
Facilitating Design Critique